3:00-4:00pm, Friday, October 15th, 2021 Z00M: <u>https://lsu.zoom.us/meeting/register/tJApd-mhgzssHNAtbx8xlujlXfCf28JLgcJB</u>

by Holly Rushmeier*

The design of material appearance for both virtual and physical design remains a challenging problem. There aren't straightforward intuitive techniques as there are in geometric design where shapes can be sketched or assembled from geometric primitives. In this talk I will present a series