



Intramural Sports

A. Eligibility

- a. This activity will be conducted according to standard eligibility rules as set forth in the current LSU University Recreation's Intramural Sports Participant Handbook.
- b. Participants must be listed on their respective team rosters prior to participating and an LSU Tiger Card must be shown prior to entering a contest.
- c. The participation by an ineligible player will subject the offending team to forfeiture of the contest in which the ineligible player participated, and possible removal from the leagues.

B. Play



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A sportsmanship of 0 reflects activity that is completely unacceptable for any UREC participant(s). Teams exhibit blatant actions of disrespect towards the opposition and/or all UREC staff.

A. The Playing Area*

- a. The playing area will be on a basketball court within the URECr



A. During the Game

- a. After all balls have become live, teams are not permitted to cross the division line.
- b. Players may be eliminated for any of the following reasons:
 - i. Hitting an opposing player with a LIVE thrown ball below the shoulders – if a player is actively engaged and ducks/dodges and is hit above the shoulders, he or she may be out based on the judgement of the official
 - ii. Catching a LIVE ball thrown by an opponent before it touches the ground
 - iii. Causing an opponent to drop a held ball as a result of contact from a throw ball
 - iv. Exiting or entering the field on the sideline during the game
 - v. A player crosses mid-court line
- c. Live thrown balls that make contact with a player are not considered dead until they have touched the ground. A ball that hits an opponent and then is caught before it touches the ground constitutes elimination for the thrower.
- d. A held ball may be used as a blocking shield; however, a ball that is forced out of a player's hands due to a live thrown ball by an opponent constitutes elimination for the player initially holding the ball.
- e. No area on the floor is considered a "safe area." Players who are retrieving balls from any point on the floor are eligible to be hit and eliminated – expect during initial rush; players must retreat behind the volleyball 10 ft line before throwing a ball.
- f. Substitutes are not allowed to participate, in any way, in the current round in which they did not start. Players who are waiting to return to the game may not retrieve balls for their teammates.

A. Eliminated Players

- a. Players who have been eliminated may return to the court only after a teammate has eliminated an opponent by catching a live thrown ball.
- b. Teams are never permitted to have more than six (6) players on the court.
- c. Eliminated players may only return to the game in the same order that they were eliminated.
 - i. If Player 2 was eliminated before Player 1, Player 2 must return to play before Player 1 may return.

A. Game Time and Scoring

- a. Matches will be a best of 3 series.
- b. Only 3 games will be played if needed

B. Forfeits

- a. Should a team not field the required minimum of four (4) players to start, the game will be declared a forfeit.
- b. The score for all non-appearance forfeited games shall be 1-0 and the sportsmanship rating for absent team will be a 2.

A. Delay of Game/Stalling

- a. Players may not hold a two (2) balls for more than ten seconds.
- b. A player may never hold more than two (2) balls at the same time.
- c. A team cannot possess all ten (10) balls at once for more than ten seconds.

B. Restart

- a. If a restart is required, due to enforcement of a penalty, both teams should line up behind their respective end lines and five (5) balls should be given to each team. The game is restarted on the officials whistle from this point, with all balls considered live.

C. Penalties

- a. For the first offense, play is stopped, and five (5) balls are given to each team. Play will begin again with a restart.



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- b. For the second offense, an offended team will be allowed to make one (1) free attempt to throw and eliminate an opponent, without the risk of being called out. The offending team may not catch a free throw attempt. Play will begin again with a restart, and five (5) balls will be given to each team. The offending team will also assume a sportsmanship deduction for the match.
- c.